Music Technology National 5 / Higher

Music Studio

Award Received

National 5 or Higher Music with Technology

Entry Level: What do I need to do it?

An interest and enthusiasum for the subject is all you need.

Course Content: What will I learn?

This is an introduction to the Music Technology course is to enable learners to develop and use technical and creative skills in a range of contexts such as live performance, radio broadcasts, film composing, TV theme or computer gaming. Technical skills include using music hardware and software to capture and manipulate audio and a listening skills unit based on the music of the 20th and 21st Century is included.

Course Assessment Structure :

Component 1 = Folio - 2 projects worth a total if 100 marks scaled to 70

Component 2 = Question Paper 40 marks scaled to 30

Teaching Methods: What will I do?

Technology Skills :
- Recording audio from a range of sources which show knowledge of mics, placement, signal paths, over dubbing and monitoring levels
- Applying effects such as EQ and editing

Technology in Context :
- To produce an audio master showing a range of the skills learned in the previous unit to a final mix down to an appropriate format such as MP3

Listening :
- To understand how 20th and 21st Century styles and genres and how music technology has evolved and influenced new developments in music.

Assessment: How will I be assessed?

Course Assessment Structure :

Assessment is on a weekly basis through practical work.

Component 1 = Folio 70%

Component 2 = Question Paper 30%

Both these components are externally marked by SQA.

Homework.

Homework will involve personal research and investigation.

More information on the course is available from Music staff.